

Verifying models with Dolmen

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What is Dolmen ?

- ▶ Parser + Typechecker for :
SMT-LIB, TPTP, Dimacs, Alt-Ergo and
Zipperposition's format
- ▶ Usable as:
 - ▶ an LSP server (i.e. text editor plugin)
 - ▶ a CLI binary
 - > used to check new benchmarks for the SMT-LIB
 - ▶ an OCaml library
 - > used in the frontend of Alt-Ergo and Colibri2
- ▶ Now also verifies SMT-LIB models !

Model validation for ground formulas:

- ▶ Term/formula evaluation
- ▶ Not ground breaking research¹
- ▶ Often already done internally in provers
- ▶ Not very rewarding

¹pun intended

Model validation for ground formulas:

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- ▶ Not ground breaking research¹
- ▶ Often already done internally in provers
- ▶ Not very rewarding
- ▶ But useful, e.g. for SMT-COMP
- ▶ pySMT can do something similar, but does not support all theories

¹pun intended

Verifying models: Example

example.smt2

```
(set-logic ALL)
(define-fun a () Int)
(define-fun b () Int)
(define-fun c () Int)
(assert (= (+ a b) c))
(check-sat)
```

example.rsmt2

```
sat
(
  (define-fun a () Int 1)
  (define-fun b () Int 2)
  (define-fun c () Int 3)
)
```

```
# dolmen --check-model=true -r example.rsmt2 example.smt2
```

Evaluating expressions

- ▶ Variables (function parameter, let-bound variable)
- ▶ Constants (interpreted and non-interpreted symbols and functions)
- ▶ Function application (Dolmen supports higher-order)
- ▶ Binders (let-bindings, lambdas)
- ▶ A pattern match, that is a scrutinee and a list of patterns and arms:

```
match scrutinee with
| pattern1 -> arm1
| ...
```

Values are extensible: each theory can define its own kind of values

- ▶ Simple examples: bools, arbitrary size integers, ...
- ▶ Datatypes: head constructors + list of values for arguments
- ▶ Functions: arity + contents
 - ▶ OCaml code (for builtins)
 - ▶ Parameters + body
 - ▶ Ad-hoc instances for polymorphic functions

Three parts:

- ▶ Environment:
 - ▶ represented (partial) models
 - ▶ Maps variables and constants to values
- ▶ Core evaluator:
 - ▶ Takes a (typed) expression and an environment, returns a value
 - ▶ Handles the expression structure
- ▶ Theory-specific evaluation:
 - ▶ Handles all builtin symbols (e.g. addition)
 - ▶ Function from symbols to values
 - ▶ Returned values can represent functions

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 - `let` x = defining_expr `in` body

Core evaluator

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```
let x = defining_expr in body
```

- ▶ A pattern match: evaluate scrutinee, then match against each pattern, and evaluate the correct arm

```
match scrutinee with  
| pattern1 -> arm1  
| ...
```

Builtin example: Algebraic datatypes

```
let mk head args =  
  Value.mk ~ops { head; args; }  
  
let eval_tester cstr value =  
  let { head; args = _ } = Value.extract_exn ~ops value in  
  if C.equal cstr head then Bool.mk true else Bool.mk false  
  
let eval_dstr ~eval env dstr cstr field tys arg =  
  let { head; args; } = Value.extract_exn ~ops arg in  
  if C.equal cstr head then List.nth args field  
  else Fun.corner_case ~eval env dstr tys [arg]  
  
let builtins ~eval env (cst : C.t) =  
  match cst.builtin with  
  | B.Constructor _ -> Some (Fun.fun_n ~cst (mk cst))  
  | B.Tester { cstr; _ } ->  
    Some (Fun.mk_clos @@ Fun.fun_1 ~cst (eval_tester cstr))  
  | B.Destructor { cstr; field; _ } ->  
    Some (Fun.mk_clos @@ Fun.poly ~arity:1 ~cst (fun tys args ->  
      match args with  
      | [arg] -> eval_dstr ~eval env cst cstr field tys arg  
      | _ -> raise (Fun.Bad_arity (cst, 1, args))))  
  | _ -> None
```

Evaluator library

Available as an OCaml library

```
type env (** evaluation environments *)
type builtins =
  eval:(env -> expr -> value) ->
  env -> symbol -> value option
(** Evaluation of builtin symbols *)

val builtins : builtins list -> builtins
(** Combine theory builtins functions *)

val mk_env : model -> builtins -> env
(** Environment creation *)

val eval : Env.t -> expr -> value
(** Evaluation function *)
```


Challenges

Partially specified builtins

Some builtin symbols in SMT-LIB are only partially specified

- ▶ Real division by zero
- ▶ Integer division and modulo by zero
- ▶ In floating point logics:
 - ▶ `fp.min / fp.max`
 - ▶ `fp.to_sbv`, `fp.to_ubv`
- ▶ Datatype selectors/destructors

```
(declare-datatypes ((list 1)) ((par (alpha) (  
  (nil)  
  (cons (head alpha) (tail (list alpha)))  
))))  
(assert (= 0 (head (tail (as nil (list Int)))))))
```

Example: division by zero

```
(set-logic ALL)
(declare-fun a () Int)
(declare-fun b () Int)
(declare-fun c () Int)
(declare-fun d () Int)
(declare-fun z () Int)
(assert (= z 0))
(assert (= c (div a z)))
(assert (= d (div b z)))
(assert (not (= c d)))
(check-sat)
```

$$\left\{ \begin{array}{lll} z \mapsto 0 \\ a \mapsto 1 & c \mapsto 13 & \frac{1}{0} \mapsto 13 \\ b \mapsto 2 & d \mapsto 42 & \frac{2}{0} \mapsto 42 \end{array} \right.$$

Example: division by zero

$$\begin{cases} z \mapsto 0 \\ a \mapsto 1 \quad c \mapsto 13 \quad \frac{1}{0} \mapsto 13 \\ b \mapsto 2 \quad d \mapsto 42 \quad \frac{2}{0} \mapsto 42 \end{cases}$$

```
sat (  
  (define-fun z () Int 0)  
  (define-fun a () Int 1)  
  (define-fun b () Int 2)  
  (define-fun c () Int 13)  
  (define-fun d () Int 42)  
  (define-fun div ((x Int) (y Int)) Int  
    (ite (and (= x 1) (= y 0)) 13  
      (ite (and (= x 2) (= y 0)) 42  
        (div x y))))))
```

Completing partially defined symbols

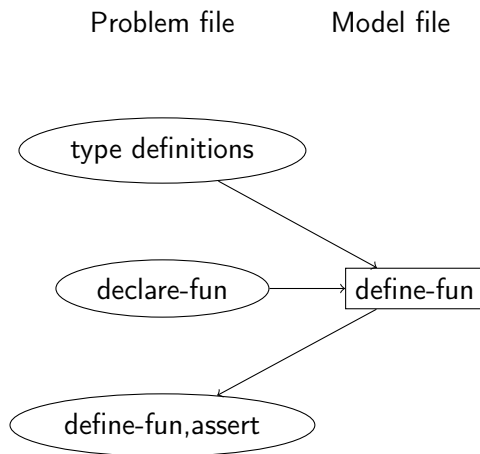
Solution:

- ▶ Models can define partially specified builtin symbols
- ▶ In theory evaluation functions, when a builtin is applied in an unspecified case, find the completed interpretation in the env, and evaluate it
- ▶ During that evaluation, the re-definition is removed from the environment/model (to avoid infinite recursion)

Example: ADT selector

```
(set-logic ALL)
(declare-datatypes ((list 1)) ((par (alpha) (
  (nil)
  (cons (head alpha) (tail (list alpha)))))))
(assert (= 0 (head (tail (as nil (list Int))))))
(check-sat)
; Model
sat (
  (define-fun head ((l (list Int))) Int
    (match l (
      (nil 0)
      ((cons hd tl) hd))))
  (define-fun tail ((l (list Int))) (list Int)
    (match l (
      ((cons hd tl) tl)
      (nil (as nil (list Int)))))))
```

Statement evaluation dependencies



The problem: concrete example

```
(set-logic ALL)
(declare-fun b () Int)
(define-fun c () Int (+ b
  1))
(declare-fun a () Int)
(assert (= a c))
(check-sat)
```

```
sat
(
  (define-fun a () Int 2)
  (define-fun b () Int 1)
)
```

- ▶ We need to store the typed expression for *c* until we have *a* in the model
- ▶ On bigger problems, we may need to store an arbitrary number of expressions until they can be evaluated
- ▶ Typed expressions take a lot of space

The problem: concrete example

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```

- ▶ We need to store the typed expression for *c* until we have *a* in the model
- ▶ On bigger problems, we may need to store an arbitrary number of expressions until they can be evaluated
- ▶ Typed expressions take a lot of space
- ▶ Alternatively, could store parsed model terms in memory, **assuming** all expressions are values with no dependencies (i.e. no sharing of sub-expressions between values)

- ▶ Problem: need to store arbitrary formulas to evaluate leater
- ▶ This can take a lot of memory !
- ▶ Potential solutions:
 - ▶ Require that model definitions are in the same order as declarations in the input problem
 - ▶ Require that problem are ordered:
 1. type definitions
 2. constant declarations
 3. term definitions and assertions

Conclusion

- ▶ Dolmen v0.9 can now verify ground models for all theories/logics (except Strings)²

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(binary releases available)

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- ▶ Do not hesitate to submit issues !
(bugs, questions, extension proposals, ...)

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End

Questions ?

Abstract values

Abstract values (e.g. for arrays) :

```
sat (  
  (define-fun a () (Array Int Int)  
    (let ((arr (as @a0 (Array Int Int))))  
      (store arr 1 42))))
```

Which interpretation ?

- ▶ Implicitly declared constant of the annotated type, therefore forbidding any use of the same name with a different type
- ▶ Implicit polymorphic constant of type $\forall a. a \rightarrow a$, constrained to the annotated type

```
... (as @0 t1) ....  
(as @0 t2) ...
```

Function representation

```
type value_function =  
  | Lambda of {  
    ty_params : E.Ty.Var.t list;  
    term_params : E.Term.Var.t list;  
    body : E.Term.t; }  
  | Lazy of ... (* used for evaluating if-then-else *)  
  | Poly of {  
    arity : int;  
    cst : E.Term.Const.t;  
    eval_p : E.Ty.t list -> Value.t list -> Value.t; }  
  | Ad_hoc of {  
    arity : int;  
    ty_arity : int;  
    cst : E.Term.Const.t;  
    eval_l : (E.Ty.t list * (E.Ty.subst -> value_function)) list; }  
and t =  
  | Closure of {  
    func : value_function;  
    tys : E.ty list; (* type args *)  
    args : E.term list; (* partial applications arguments *)}
```

Typed expressions

```
type 'ty id = {  
  id_ty : 'ty;  
  index : index;  
  path : Path.t;  
  builtin : builtin;  
  mutable tags : Tag.map; }  
and type_ = Type  
and ty_var = type_ id  
and ty_cst = type_fun id  
and ty_descr =  
  | TyVar of ty_var  
  | TyApp of ty_cst * ty list  
  | Arrow of ty list * ty  
  | Pi of ty_var list * ty  
and ty = {  
  mutable ty_hash : hash;  
  mutable ty_tags : Tag.map;  
  mutable ty_descr : ty_descr;  
  mutable ty_head : ty; }
```

```
type term_var = ty id  
and term_cst = ty id  
and term_descr =  
  | Var of term_var  
  | Cst of term_cst  
  | App of term * ty list * term list  
  | Binder of binder * term  
  | Match of term * (pattern * term) list  
and binder =  
  | Let_seq of (term_var * term) list  
  | Let_par of (term_var * term) list  
  | Lambda of ty_var list * term_var list  
  | Exists of ty_var list * term_var list  
  | Forall of ty_var list * term_var list  
and term = {  
  term_ty : ty;  
  term_descr : term_descr;  
  mutable term_hash : hash;  
  mutable term_tags : Tag.map; }
```